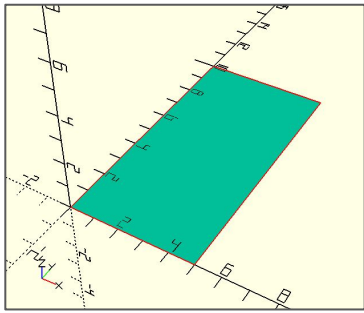
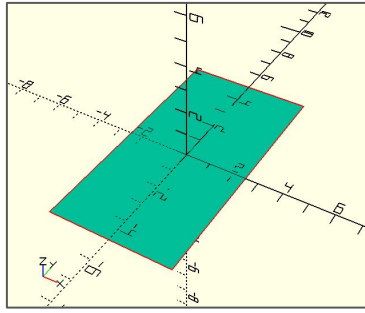


Rectangle



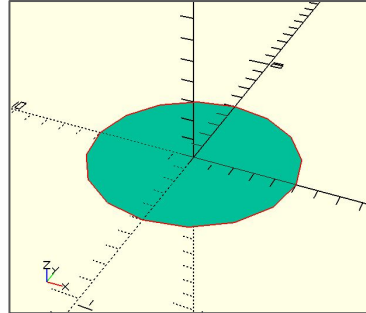
```
square([5,10]);
```

Centered Rectangle



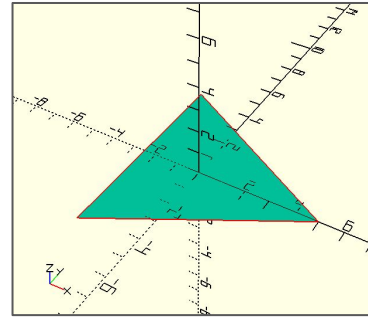
```
square([5,10,15], center=true);
```

Circle



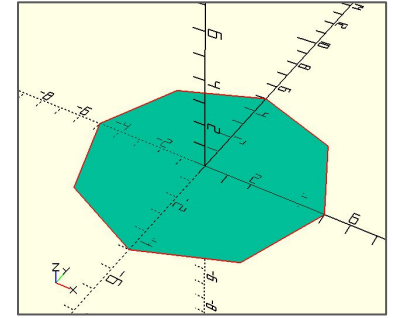
```
circle(r=5);
```

Triangle



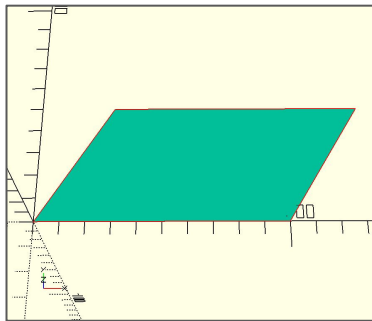
```
circle(r=5, $fn=3);
```

Octagon



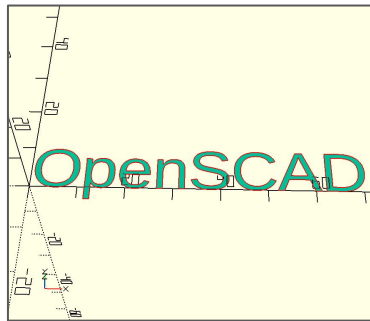
```
circle(r=5, $fn=8);
```

Polygon



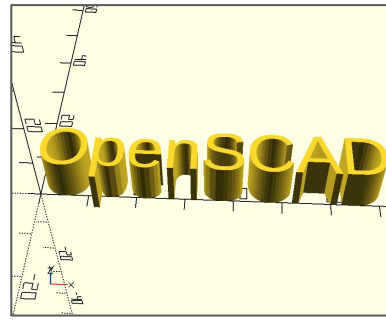
```
polygon(points=[[0,0],[100,0],  
[130,50],[30,50]]);
```

Text



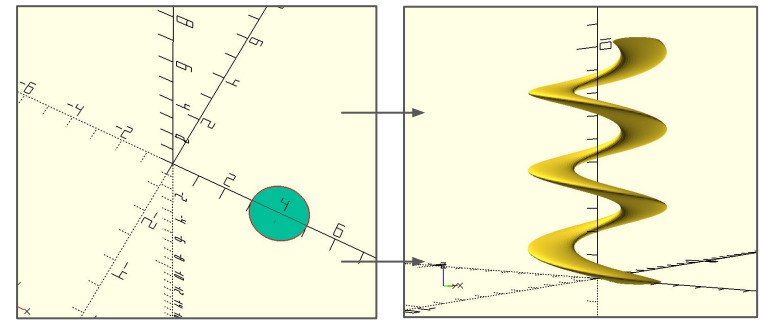
```
text("OpenSCAD");
```

Linear Extrude



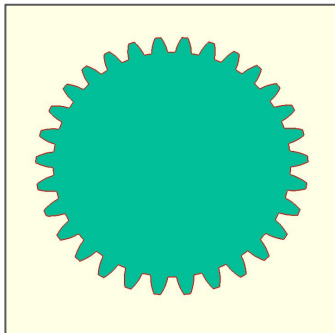
```
linear_extrude(10)  
text("OpenSCAD");
```

Linear Extrude with a Twist



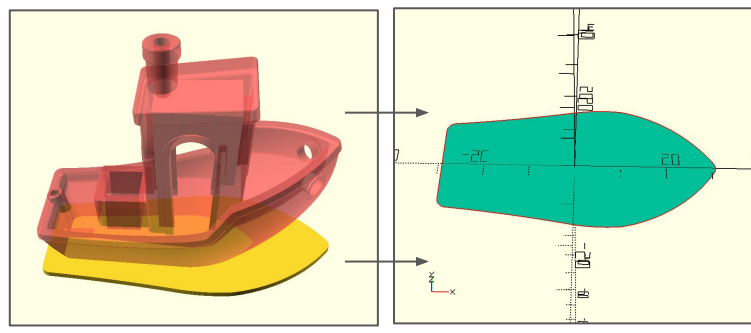
```
linear_extrude(height = 10, convexity = 5, twist = 1080, $fn = 50)  
translate([4, 0, 0]) circle(r = 1, $fn=50);
```

Imported .svg/.dxf



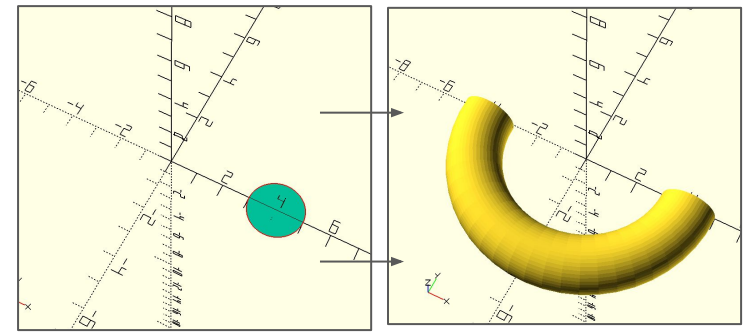
```
import("gear.svg");
```

2D Orthogonal "Shadows" from 3D Objects



```
projection(cut = false) import("3DBenchy.stl");
```

Rotate Extrude



```
rotate_extrude($fn = 50, angle=-180)  
translate([4, 0, 0]) circle(r = 1, $fn=50);
```